



NVIDIA Sets Conference Call for Third-Quarter Financial Results

CFO Commentary to Be Provided in Writing Ahead of Call

SANTA CLARA, CA -- NVIDIA (NASDAQ: NVDA) will host a conference call on Thursday, Nov. 8, at 2 p.m. Pacific Time (5 p.m. Eastern Time), to discuss its financial results for the third quarter of fiscal year 2013, ending Oct. 28, 2012.

The call will be webcast live (in listen-only mode) at the following websites: www.nvidia.com and www.streetevents.com. The company's prepared remarks will be followed by a question and answer session, which will be limited to questions from financial analysts and institutional investors.

Ahead of the call, NVIDIA will provide written commentary on its third-quarter results from its interim CFO. This material will be posted to www.nvidia.com/ir immediately after the company's results are announced over a national wire service at approximately 1:20 p.m. PT.

To listen to the conference call, dial (706) 679-2572; no password is required.

A replay of the conference call will be available until Nov. 15, 2012, at (404) 537-3406, conference ID 15209291. The webcast will be recorded and available for replay until the company's conference call to discuss financial results for its fourth quarter and fiscal year 2013.

About NVIDIA

[NVIDIA](http://www.nvidia.com) (NASDAQ: NVDA) awakened the world to computer graphics when it invented the [GPU](#) in 1999. Today, its [processors](#) power a broad range of products from [smartphones](#) to [supercomputers](#). NVIDIA's [mobile processors](#) are used in [cell phones](#), [tablets](#) and [auto infotainment systems](#). [PC gamers](#) rely on GPUs to enjoy spectacularly immersive worlds. Professionals use them to create [3D graphics](#) and visual effects in movies and to design everything from golf clubs to jumbo jets. And researchers utilize GPUs to advance the frontiers of science with [high performance computing](#). The company has more than 5,000 patents issued, allowed or filed, including ones covering ideas essential to modern computing. For more information, see www.nvidia.com.

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