



NVIDIA Announces 2012 CES Press Conference, Live Webcast Coverage, Dedicated CES Newsroom

SANTA CLARA, CA -- NVIDIA today announced that it will hold a press conference at the 2012 International Consumer Electronics Show (CES) on Monday, Jan. 9, 2012, which will be webcast live.

The event will begin at 4 pm Pacific Time (7 pm Eastern Time), at the Venetian hotel, in Las Vegas. Interested parties can watch a live webcast, available on the NVIDIA® website, at www.nvidia.com/ces2012. A replay will be available for seven days.

At CES, NVIDIA will showcase its [Tegra®](#) mobile processor, [GeForce®](#) GPU and NVIDIA [3D Vision™](#) product families. It will also preview in-vehicle auto navigation and infotainment systems.

Visit us at the Las Vegas Convention Center, Booth # 31431 in South Hall 3 and Booth # CP24 in Central Plaza.

To follow all our news at CES, visit our [CES Social Media Newsroom](#) on Facebook. It will include feeds throughout the week with real-time updates from the [NVIDIA Blog](#), [Facebook page](#), [Twitter profile](#) and [YouTube channel](#).

About NVIDIA

[NVIDIA](#) (NASDAQ: NVDA) awakened the world to computer graphics when it invented the [GPU](#) in 1999. Today, its [processors](#) power a broad range of products from [smart phones](#) to [supercomputers](#). NVIDIA's [mobile processors](#) are used in [cell phones](#), [tablets](#) and [auto infotainment systems](#). [PC gamers](#) rely on GPUs to enjoy spectacularly immersive worlds. Professionals use them to create visual effects in movies and design everything from golf clubs to jumbo jets. And researchers utilize GPUs to advance the frontiers of science with [high-performance computing](#). The company holds more than 2,200 patents worldwide, including ones covering ideas essential to modern computing. For more information, see www.nvidia.com.

Certain statements in this press release including, but not limited to statements as to: NVIDIA's participation at CES 2012; and the effects of the company's patents on modern computing are forward-looking statements that are subject to risks and uncertainties that could cause results to be materially different than expectations. Important factors that could cause actual results to differ materially include: global economic conditions; our reliance on third parties to manufacture, assemble, package and test our products; the impact of technological development and competition; development of new products and technologies or enhancements to our existing product and technologies; market acceptance of our products or our partners products; design, manufacturing or software defects; changes in consumer preferences or demands; changes in industry standards and interfaces; unexpected loss of performance of our products or technologies when integrated into systems; as well as other factors detailed from time to time in the reports NVIDIA files with the Securities and Exchange Commission, or SEC, including its Form 10-Q for the fiscal period ended November 22, 2011. Copies of reports filed with the SEC are posted on the company's website and are available from NVIDIA without charge. These forward-looking statements are not guarantees of future performance and speak only as of the date hereof, and, except as required by law, NVIDIA disclaims any obligation to update these forward-looking statements to reflect future events or circumstances.

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Robert Sherbin
Corporate Communications
rsherbin@nvidia.com
Investor Relations
NVIDIA Corporation
+1-408-566-6616
ir@nvidia.com